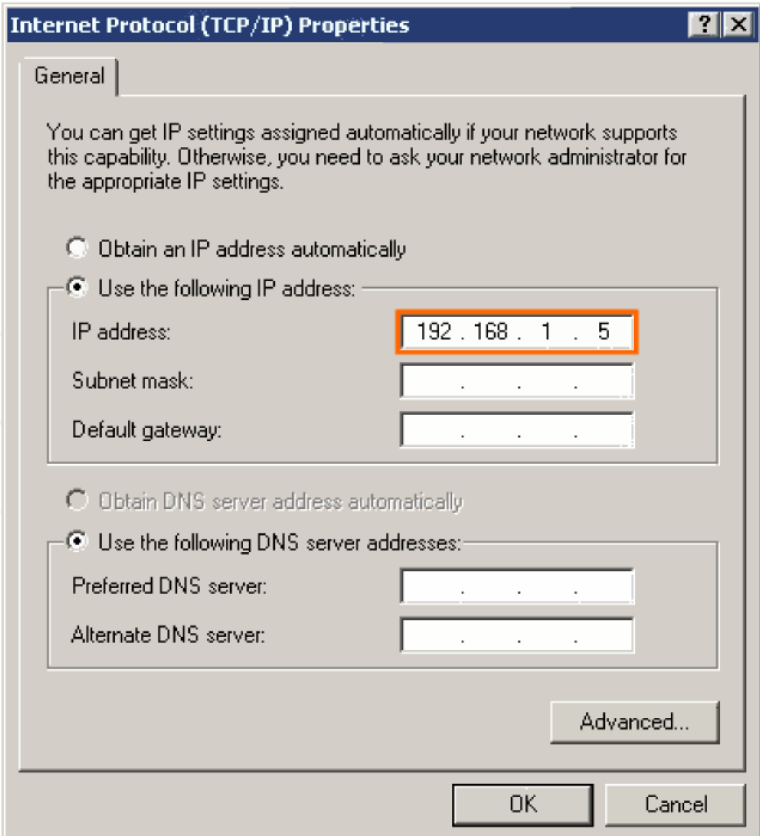


# IP SUBNETTING- IPV4

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# IP ADDRESSING STRUCTURE

- Describe the dotted decimal structure of a binary IP address and label its parts



The screenshot shows the 'Internet Protocol (TCP/IP) Properties' dialog box. The 'General' tab is selected. The 'Use the following IP address' radio button is chosen. The IP address field contains '192.168.1.5', which is highlighted with an orange border. The Subnet mask and Default gateway fields are empty. The 'Use the following DNS server addresses' radio button is also chosen, with empty fields for Preferred and Alternate DNS servers. An 'Advanced...' button is visible at the bottom right of the dialog box. The 'OK' and 'Cancel' buttons are at the very bottom.

**I see you have assigned me an IP address 11000000.1010 1000.00000001. 00000101 Now other hosts can find me!**



The illustration shows a person with long dark hair, wearing a green top and a dark skirt, sitting in a black office chair at a desk. The desk has a computer monitor, a keyboard, and a mouse. The person is looking at the monitor. The background is a light blue grid pattern.

**IP version 4 (IPv4) is the current form of addressing used on the Internet.**

# CLASSIFY AND DEFINE IPV4 ADDRESSES

- Identify the address ranges reserved for these special purposes in the IPv4 protocol

Reserved IPv4 Address Ranges

Type of Address	Usage	Reserved IPv4 Address Range	RFC
Host Address	used for IPv4 hosts	0.0.0.0 to 223.255.255.255	790
Multicast Addresses	used for multicast groups on a local network	224.0.0.0 to 239.255.255.255	1700
Experimental Addresses	<ul style="list-style-type: none"><li>used for research or experimentation</li><li>cannot currently be used for hosts in IPv4 networks</li></ul>	240.0.0.0 to 255.255.255.254	1700 3330

# CLASSIFY AND DEFINE IPV4 ADDRESSES

- Identify the historic method for assigning addresses and the issues associated with the method

IP Address Classes					
Address Class	1st octet range (decimal)	1st octet bits (green bits do not change)	Network(N) and Host(H) parts of address	Default subnet mask (decimal and binary)	Number of possible networks and hosts per network
A	1-127**	00000000-01111111	N.H.H.H	255.0.0.0	128 nets ( $2^7$ ) 16,777,214 hosts per net ( $2^{24-2}$ )
B	128-191	10000000-10111111	N.N.H.H	255.255.0.0	16,384 nets ( $2^{14}$ ) 65,534 hosts per net ( $2^{16-2}$ )
C	192-223	11000000-11011111	N.N.N.H	255.255.255.0	2,097,150 nets ( $2^{21}$ ) 254 hosts per net ( $2^{8-2}$ )
D	224-239	11100000-11101111	NA (multicast)		
E	240-255	11110000-11111111	NA (experimental)		

\*\* All zeros (0) and all ones (1) are invalid hosts addresses.

# PRIVATE ADDRESSES

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**The private address blocks are:**

10.0.0.0 to 10.255.255.255 (10.0.0.0 /8)

172.16.0.0 to 172.31.255.255 (172.16.0.0 /12)

192.168.0.0 to 192.168.255.255 (192.168.0.0 /16)

# ASSIGNING ADDRESSES

- Describe the process for requesting IPv4 public addresses, the role ISPs play in the process, and the role of the regional agencies that manage IP address registries

**Entities that Oversee IP Address Allocation**

Global	IANA				
Regional Internet Registries	<b>AfriNIC</b> Africa Region	<b>APNIC</b> Asia/ Pacific Region	<b>LACNIC</b> Latin America And Caribbean Region	<b>ARIN</b> North America Region	<b>RIPE NCC</b> Europe, Middle East, Central Asia Region

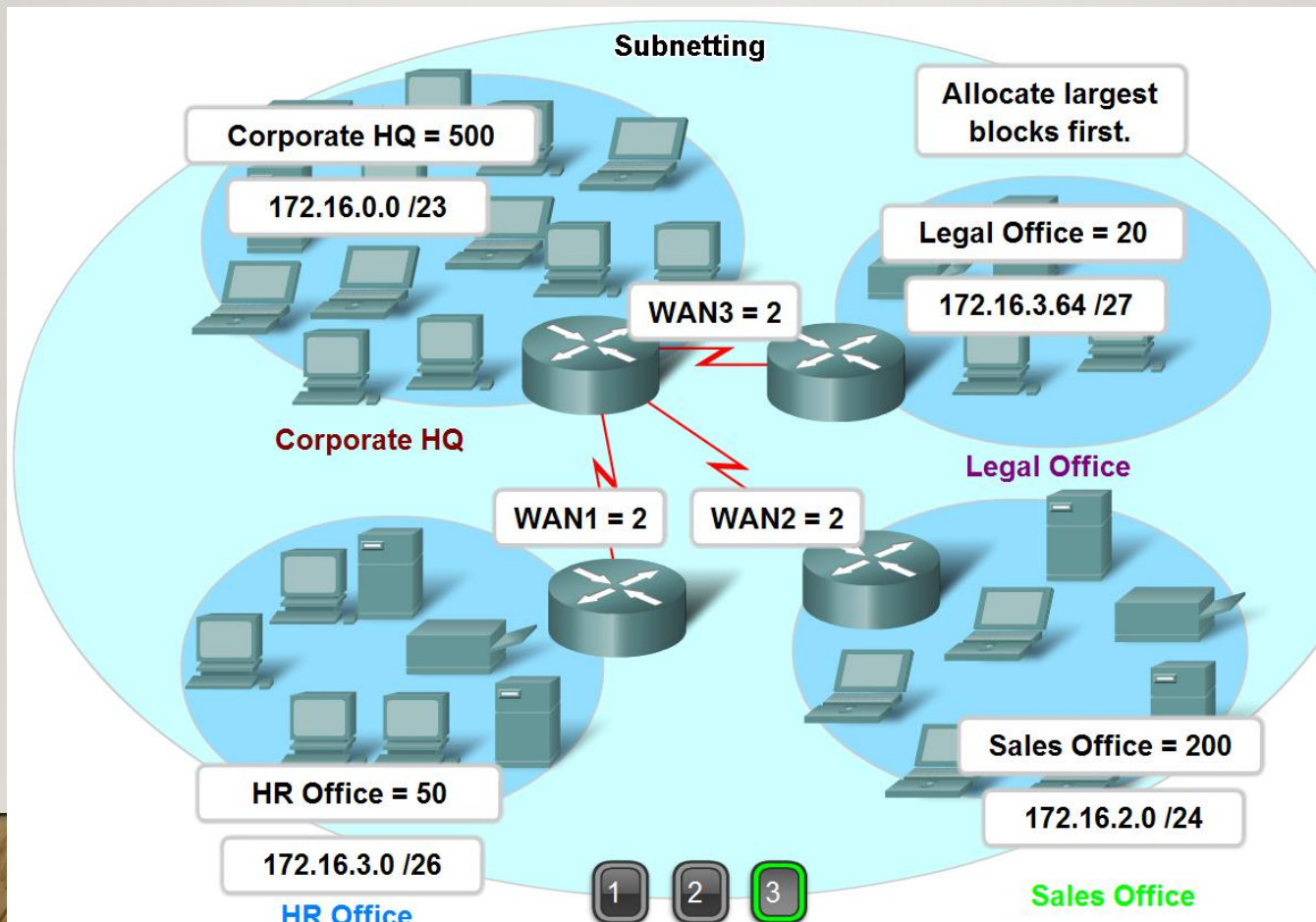
# SUBNETTING

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**Subnetting allows for creating multiple logical networks from a single address block. Since we use a router to connect these networks together, each interface on a router must have a unique network ID.**

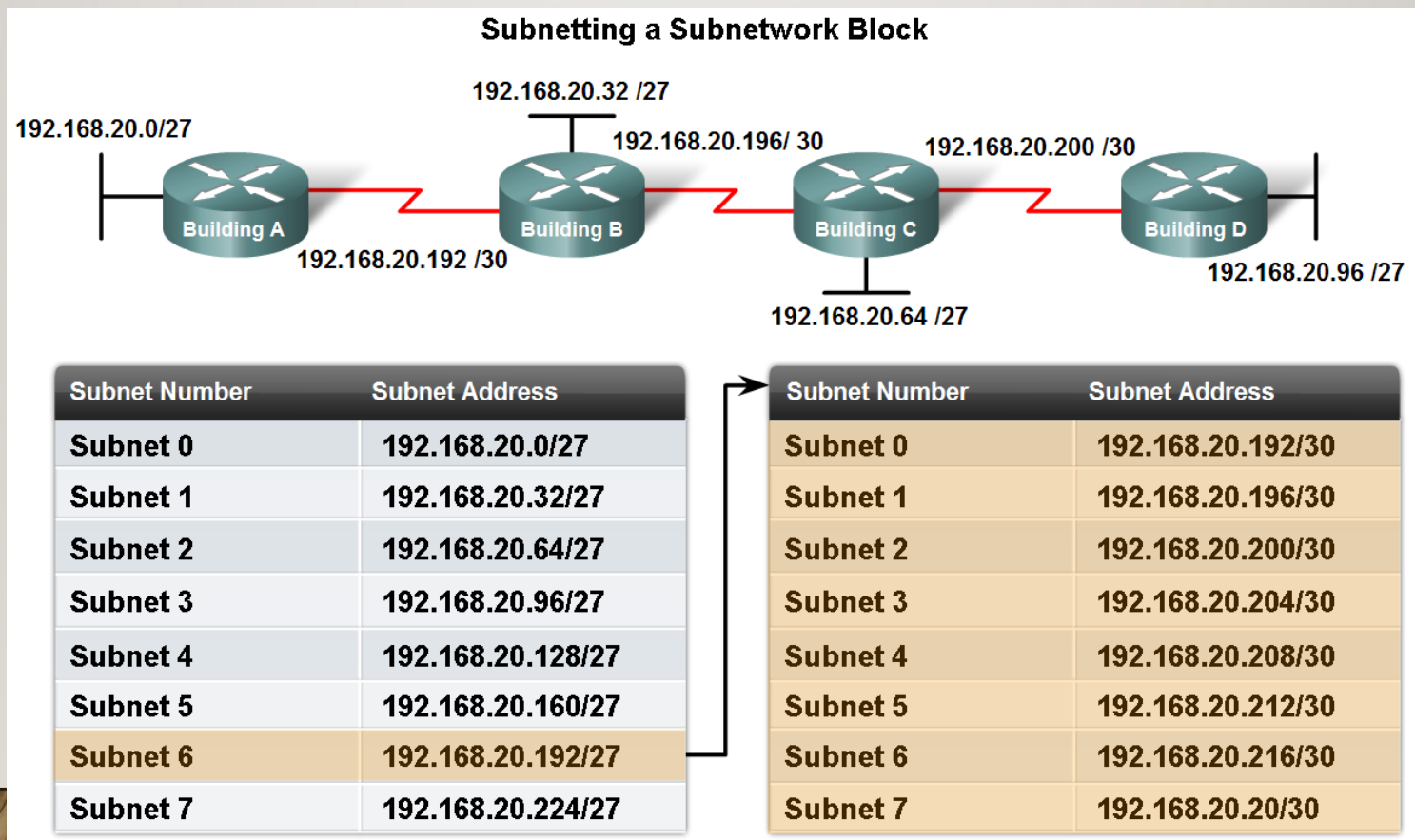
# CALCULATING ADDRESSES

- Extract network addresses from host addresses using the subnet mask



# CALCULATING ADDRESSES

- Calculate the number of hosts in a network range given an address and subnet mask



Notes: Valid host, 3<sup>rd</sup> Subnet, and VLSM

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THANK YOU

