

# Chapter 3- Operators In C

# MAJOR C OPERATORS :

- Arithmetic Operators
- Relational Operators
- Logical Operators
- Increment and Decrement Operators
- Special Operators

# ARITHMETIC OPERATORS

Arithmetic operators are used to perform mathematical calculations like **addition, subtraction, multiplication, division and modulus**. List of Arithmetic operator in C:

Operator	Meaning
+	Addition
-	Subtraction
*	Multiplication
/	Division
%	Modulo Division

# ARITHMETIC OPERATORS

Operators  $+$ ,  $-$ ,  $/$  and  $*$  known to us. The  $\%$  operator known as modulo division produces the remainder of an integer division. Example: Suppose a and b are two variables

$a+b$	This performs addition on the operands a and b
$a-b$	This performs Subtraction on the operands a and b
$a*b$	This performs Multiplication on the operands a and b
$a/b$	This performs Division on the operands a and b
$a\%b$	This produces the remainder of the integer division of a and b

**Note that the modulo division operator ( $\%$ ) are not applicable on floating point data.**

# ARITHMETIC OPERATORS

The following program shows use of some arithmetic operators:

```
#include <stdio.h>
int main(){
    int a=9,b=4,c;
    c=a+b;
    printf("a+b=%d\n",c);
    c=a-b;
    printf("a-b=%d\n",c);
    c=a%b;
    printf("Remainder when a divided by b=%d\n",c);
    return 0;
}
```

# SPECIAL OPERATORS

Comma operator:

- Comma operators are used to link related expressions together.  
For example:
- `int a, c=5,d;`
- Here, three integer variable are declared in a line and c is assigned value 5 and the work is related so they are done in a line, separated using coma operator.

# USING SCANF

The **scanf** function allows you to accept input from **standard in**, which for us is generally the keyboard.

```
#include <stdio.h>

int main()
{
    int a, b, c;
    printf("Enter the first value:");
    scanf("%d", &a);
    printf("Enter the second value:");
    scanf("%d", &b);
    c = a + b;
    printf("%d + %d = %d\n", a, b, c);
    return 0;
}
```

# RELATIONAL OPERATOR

**For comparing the value of two variables for making certain decision relational operators are used.**

Suppose we want to compare weight of two people or price of two mobile and many more comparison, these comparison can be done using relational operators.

Relational operators supported by C:

Operator	Meaning
<	Less than
<=	Less than or equal
>	Greater than
>=	Greater than or equal
==	Equal to
!=	Not equal to

# RELATIONAL OPERATOR

Expression containing relational operator is known as relational expression. The resulting value of a relation expression is either zero or one. **The result will be one if the condition is true and zero if false.**

**Example:**

$4.5 < 2$	False
$30 > 29.5$	True
$10 \neq 3+7$	False
$20 == 4$	False

# RELATIONAL OPERATOR

The following program shows use of some relational operators:

```
#include <stdio.h>
int main()
{
    int m=40,n=20;
    if (m == n)
    {
        printf("m and n are equal");
    }
    else
    {
        printf("m and n are not equal");
    }
    return 0;
}
```

Output of the program will be like as:

```
m and n are not equal
```

# LOGICAL OPERATOR

Logical operators supported by C are:

Operator	Meaning
<code>&amp;&amp;</code>	Logical AND
<code>  </code>	Logical OR
<code>!</code>	Logical NOT

When we need to test more than one condition for decision making logical operators can be used. **Example: `age1 > age2 && weight <= 65`. This means `age1` is greater than `age2` and `weight` is less or equal 65 than condition will be true.**

# LOGICAL OPERATOR

An expression which combines relation expressions are called logical expression. The resulting value of an expression is either true or false.

- In case of **Logical AND** the result will be true if all the relational expression within the logical expression is true, otherwise result will be false.
- In case of **Logical OR** the result will be true if anyone of the relational expression within the logical expression is true, otherwise result will be false.
- In case of **Logical NOT** the result will be true if the relational expression is false.

# LOGICAL OPERATOR

The following program uses the logical operator:

```
#include <stdio.h>
int main()
{
    int m=40,n=20;
    int o=20,p=30;
    if (m>n && m !=0)
    {
        printf("&& Operator : Both conditions are true\n");
    }
    if (o>p || p!=20)
    {
        printf("|| Operator : Only one condition is true\n");
    }
    if (!(m>n && m !=0))
    {
        printf("! Operator : Both conditions are true\n");
    }
    else
    {
        printf("! Operator : Both conditions are true. " \
            "But, status is inverted as false\n");
    }
    return 0;
}
```

# LOGICAL OPERATOR

The output of the program will be:

&& Operator : Both conditions are true

|| Operator : Only one condition is true

! Operator : Both conditions are true. But, status is inverted as false

# INCREMENT & DECREMENT OPERATOR(LATER TO BE USED)

For incrementing value of variable such as x, we write like  $x = x + 1$ .

We can write as like  $x += 1$ . This mean add 1 with x and assign the new value to x. This is a shorthand of assignment operator. There are some more shorthand of assignment operator, they are:

Normal Statement	Shorthand operator expression
$a = a + 1$	$a += 1$
$a = a - 1$	$a -= 1$
$a = a * (x + y)$	$a *= (x + y)$
$a = a / (x + y)$	$a /= (x + y)$
$a = a \% b$	$a \% = b$