



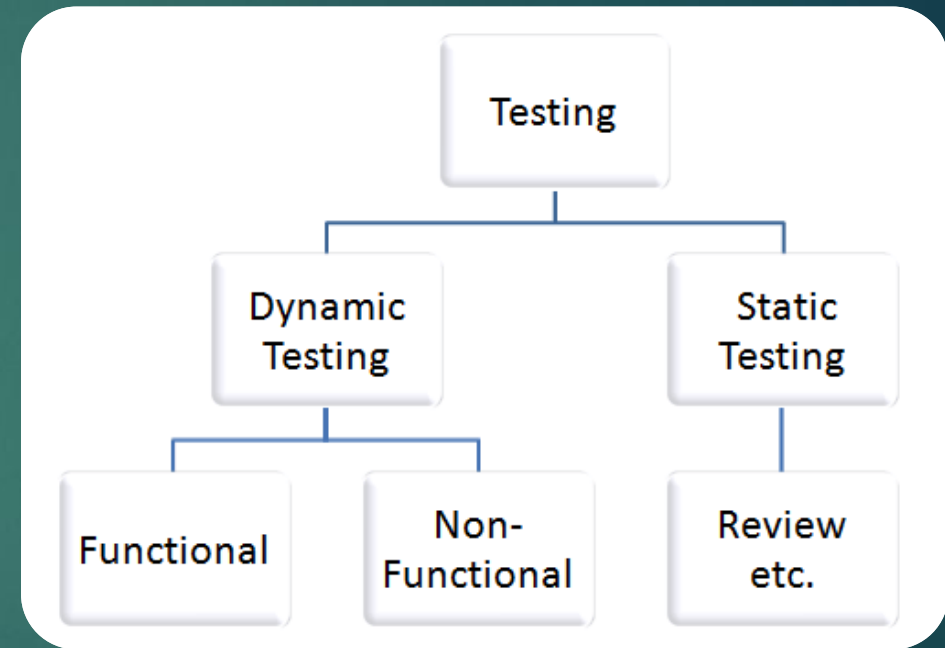
Software Quality Assurance & Testing

LECTURE 4: STATIC TEST TECHNIQUES

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Outlines

1. Static Techniques and the Test Process
2. Review Process
3. Static Analysis by Tools



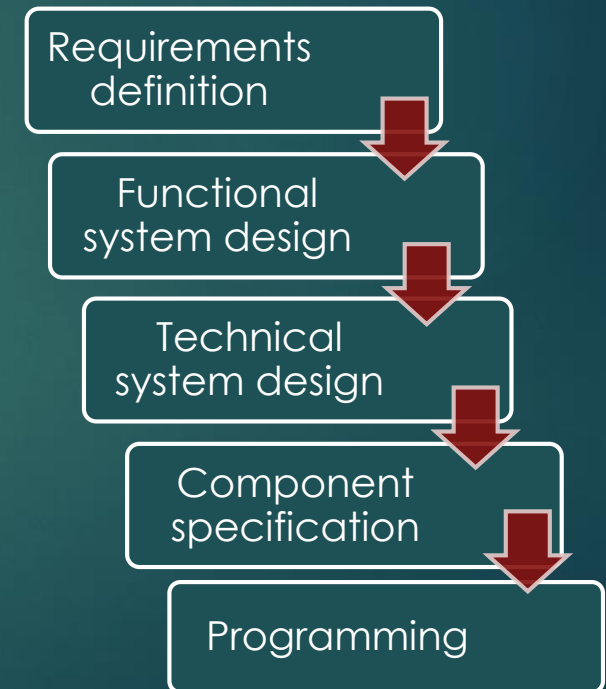
STATIC TECHNIQUES

- ▶ **Basic Approach**
- ▶ **Static** testing techniques summarize various methods, that **do not execute** the component or the system that is being tested.
 - ▶ Static testing include:
 - ▶ **reviews** (manual activity)
 - ▶ **static analysis** (mostly tool based activity)
- ▶ Static testing techniques complement dynamic test methods
 - ▶ static testing find causes of failures (**defects**) rather than **failures**
 - ▶ **concepts** are inspected as well, not only executable code
 - ▶ defects / deviations are found in an **early phase**, before they are implemented in the code
 - ▶ **Static** testing might find defects not found in **dynamic** testing
- ▶ **High quality documents** lead to high quality product
 - ▶ even if the reviewed specifications do not contain any errors, **interpreting** the specification and creating the design could be **faulty**

STATIC TECHNIQUES

▶ Review Objectives

- ▶ Reviews are done in order to improve product quality
 - ▶ Reviews are used to verify the correct **transition** from one **phase** to the **next phase**, as defined in the **left** half of the **V-model**.
- ▶ Detecting defects **early** saves **costs**
- ▶ During reviews, the **following defects** might be detected:
 - ▶ defects in the **specifications**
 - ▶ defects in the **design** and architecture
 - ▶ defects in the **interface** specifications
 - ▶ insufficient **maintainability** (e.g. comments)
 - ▶ deviations from agreed standards (e.g. programming guides)



STATIC TECHNIQUES

▶ **Advantages and Drawbacks of Reviews**

▶ **Advantages**

- ▶ **Lower costs** and a relatively **high savings** potential
- ▶ **Defects in documentation** are detected and corrected early
- ▶ High **quality documents** improve the development process
- ▶ Increased rate of **communication** / exchange of know-how

▶ **Drawbacks**

- ▶ Stress may arise if the **author is confronted** directly
- ▶ **Experts** involved in reviews need to attain specific product **knowledge**, good preparation is necessary
- ▶ Considerable time investment (**10%-15%** of the overall budget)
- ▶ **Moderator** / participants influence review **quality** directly

Outlines

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REVIEW PROCESS

▶ **Activities of a Formal Review / 1**

▶ **Planning**

- ▶ Defining the review criteria (checklists, type of review)
- ▶ Selecting the personal (reviewers, moderator, ...)
- ▶ Allocating roles and time in project schedules (who is doing what)
- ▶ **Defining the entry and exit criteria for formal review types**
 - ▶ Selecting which parts of documents to review (depending on **the importance or complexity**)

▶ **Kick-off**

- ▶ Distributing documents (to the reviewers)
- ▶ Explaining the objectives, process and documents (checklists)

▶ **Individual preparation**

- ▶ Reviewers inspect objects, note items in need of clarification

REVIEW PROCESS

▶ **Activities of a Formal Review / 2**

▶ **Review meeting**

- ▶ Meeting of review members, reviewers present their results
- ▶ Discussion or logging, with documented results
- ▶ Noting defects, making recommendations regarding handling the defects, making decisions about the defects

▶ **Examining/Evaluation/Recording**

- ▶ During any physical meetings/tracking any group electronic communications

▶ **Rework**

- ▶ Author fixes any defects addressed by inspectors
- ▶ Recording updated status of defects

▶ **Follow up**

- ▶ Checking that defects have been addressed/gathering metrics
- ▶ Decision to have a second review meeting if necessary
- ▶ **Checking on exit criteria** (formal review types) to give the OK



REVIEW PROCESS

▶ **Roles and Responsibilities / 1**

▶ (Project-) **Manager**

- ▶ initiates the review, decides on participants
- ▶ allocates time in project schedules
- ▶ determines if the review objectives have been met

▶ **Moderator**

- ▶ leads the meeting / the discussion, mediates, summarizes
- ▶ planning the review / running the review / following-up afterwards
- ▶ upon whom rests the success of the review

▶ **Author**

- ▶ writer or with chief responsibility for the review-object
- ▶ exposes himself to the criticism, performs recommended changes

REVIEW PROCESS

▶ **Roles and Responsibilities / 2**

▶ **Reviewers** (also: inspectors or checkers)

- ▶ individuals with a specific technical or business background
- ▶ discover defects, deviations, problem areas, etc.
- ▶ they represent different perspectives and roles in the review process
- ▶ should take part in any review meetings

▶ **Scribe** (also: recorder)

- ▶ documents all issues, problems and open points that were identified during the meeting
- ▶ for important reviews the protocol will be prepared together perhaps with a projector, you will have a verified protocol afterwards

Reviews are looking at software products or related work products from different perspectives. Checklists can make reviews more efficient. A checklist with the typical problems may help to uncover previously undetected issues.

REVIEW PROCESS

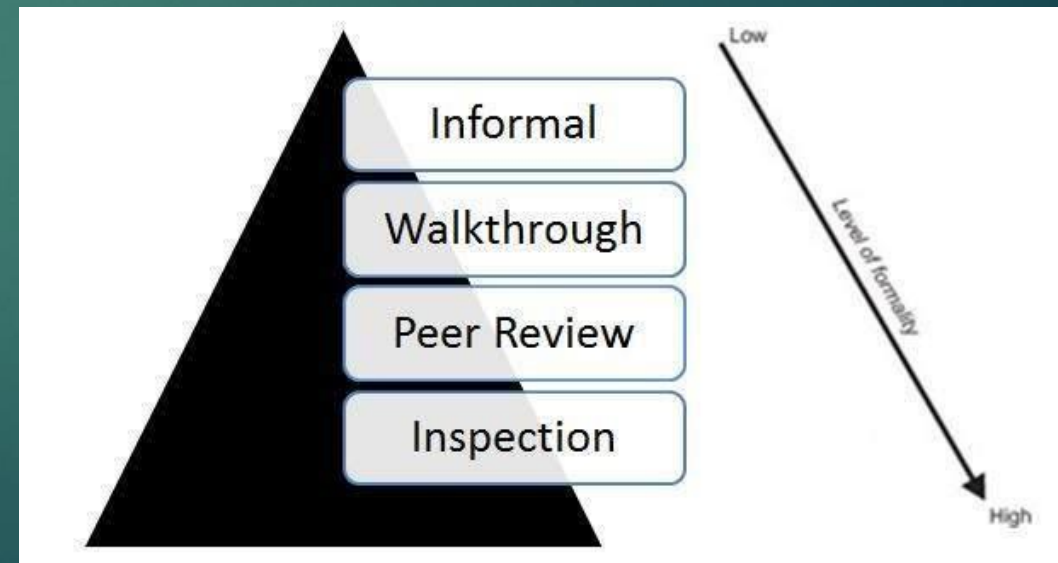
- ▶ **Roles and Responsibilities / 3**
- ▶ **Checklist - Example** (depends on the review-object)
 - ▶ Identify Target Audience
 - ▶ Create a Logo for your software
 - ▶ Create Website to promote the software
 - ▶ Define Minimum System Requirements
 - ▶ Optimize Website for Search Engines (SEO)
 - ▶ Set up Order Pages on your site
 - ▶ Create Key Benefits List
 - ▶ The terms are correct and unique
 - ▶ The requirements are complete and unique
 - ▶ The comments are "speaking" and in the expected language
 - ▶ All variables in the coding begins with a "V"
 - ▶ All constants in the coding will be named in capitals
 - ▶ The interfaces are consistent and in the same metric
 - ▶



REVIEW PROCESS

▶ **Types of reviews (IEEE 1028) / 1**

- ▶ The basic process for a review - as outlined here - applies to the following **variants of reviews**:
 - ▶ Inspection, walkthrough, technical review, informal review
 - ▶ These variants differ in a few aspects from the general outlined base practice



REVIEW PROCESS

▶ **Types of reviews**

- ▶ **a) Informal Review** – No formal process, Undocumented, Pair programmer or a technical lead reviewing designs and code, inexpensive way to get some benefit.
- ▶ **b) Walkthrough** – Meeting led by the author, ‘scenarios, dry runs, peer group’, open-ended sessions., A step by step presentation by the author in order to gather information and to establish a common understanding, Main purpose: learning, gaining understanding, defect finding.
 - ▶ Example for using walkthroughs
 - ▶ Walkthrough of documents
 - ▶ Walkthrough of drafts for user interfaces
 - ▶ Walkthrough of business process modeling data

REVIEW PROCESS

▶ **Types of reviews**

- ▶ **c) Technical Review** – Documented, Defined defect detection process, Ideally lead by trained moderator, Involved peers and technical experts, No management participation, Purpose: discuss, make decisions, find defects, solve technical problems and check conformance to specifications and standards
- ▶ **d) Inspection** – Lead by trained moderator not the author, Uses entry and exit criteria, Usually peer examination. defined roles, includes matrices, formal process, pre-meeting preparation, formal follow-up process, Inspection Led by trained moderator (not the author), usually peer examination, defined roles, includes metrics, formal process, pre-meeting preparation, formal follow-up process. Main purpose: find defects.
 - ▶ Reviewers inspect the object under review using **checklists and metrics** (e.g. problems per page)
 - ▶ A trained, independent **moderator** is leading the review
- ▶ Note: walkthroughs, technical reviews and inspections can be performed within a peer group-colleague at the same organization level. This type of review is called a “peer review”

REVIEW PROCESS

▶ Success Factors of a Review / 1

- ▶ Reviews are to be performed **goal oriented**, i.e. deviation in the reviewed object should be stated in an unbiased manner
- ▶ The author of the reviewed object should be motivated in a **positive manner** by the review („your document will be better still" instead of „your document is of poor quality")
- ▶ Systematic usage of the introduced **techniques** and templates
- ▶ Using **check lists** or roles will improve the efficiency of a review
- ▶ Sufficient **budget** is needed to perform proper reviews (**10% to 15%** of the overall development cost)
- ▶ Make use of the lessons learned effect, use feed back to implement a continuous **improvement** process
- ▶ Training in review techniques especially for the more formal
- ▶ **Management** supports a good review process
- ▶ The review is conducted in an atmosphere of trust
- ▶ Testers are valued reviewers who contribute to the review and also learn about the product which enables them to prepare tests earlier
- ▶ The right people for the review objectives are involved
- ▶ There is an emphasis on learning and process improvement

Outlines

1. Static Techniques and the Test Process
2. Review Process
3. Static Analysis by Tools

STATIC ANALYSIS BY TOOLS

- ▶ **Terminology and Definitions**

- ▶ **Static analysis (Definition):**

- ▶ Static analysis is the task of analyzing a test object (e.g. source code, script, requirement) without executing the test object.
- ▶ Possible **aspects to be checked** with static analysis are:
 - ▶ programming rules and **standards**
 - ▶ program design (**control flow** analysis)
 - ▶ use of data (**data flow** analysis)
 - ▶ **complexity** of the program structure
(metrics, e.g. the cyclomatic number)

STATIC ANALYSIS BY TOOLS

▶ **General aspects /1**

- ▶ All test objects must have a **formal structure**
 - ▶ This is especially important when using testing tools
 - ▶ Very often documents are not generated formally
 - ▶ In practice, modelling, **programming** scripting **languages** comply to the rule, some diagrams as well
- ▶ The tool-based static analysis of a program is performed with less effort than an inspection
 - ▶ Therefore, very often a static analysis is performed before a review takes place
 - ▶ To find missing and erroneous logic (potentially infinite loops)
 - ▶ To discover overly complicated constructs, security vulnerabilities, inconsistent interfaces etc.

STATIC ANALYSIS BY TOOLS

▶ **General aspects /2**

- ▶ The value of static analysis is the prevention of defects:
 - ▶ To find defects as early as possible before test execution
 - ▶ To warn about suspicious aspects of the code
 - ▶ To detect discrepancy in the design by the calculation of metrics like high complexity measure
 - ▶ This defects may b not find easily by dynamic testing
 - ▶ Detecting inconsistencies and dependencies
 - ▶ To check the maintainability of code or design

STATIC ANALYSIS BY TOOLS

▶ **General aspects /3**

- ▶ Tools to be used are compilers and analyzing tools (analyzers)
 - ▶ Compiler
 - ▶ Detect syntax errors inside a program source code
 - ▶ Create reference data of the program (e.g. cross reference list, call hierarchy, symbol table) of the program
 - ▶ Check for consistence between types of variables
 - ▶ Find undeclared variables and unreachable (dead) code
 - ▶ Analyzer address additional aspects, such as
 - ▶ Conventions and standards
 - ▶ Metrics of complexity
 - ▶ Object coupling

STATIC ANALYSIS BY TOOLS

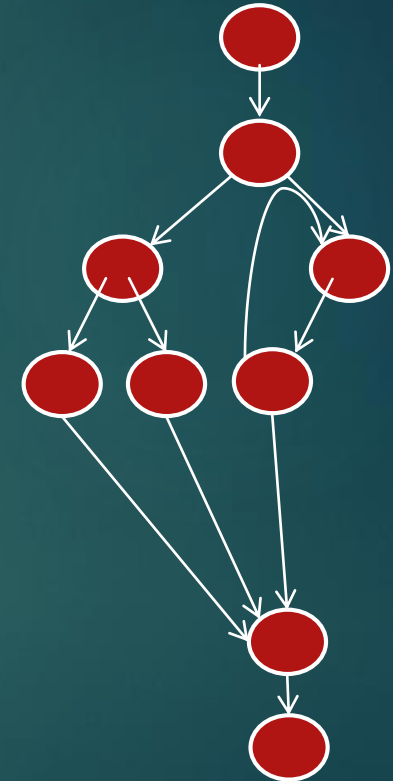
▶ **Control flow analysis /1**

▶ **Aim**

- ▶ To find defects caused by wrong construction of the program code (dead branches, dead code etc.)

▶ **Method**

- ▶ Code structure is represented as a control flow graph
- ▶ Directed graph
 - ▶ Nodes represent statements or sequences of statements
 - ▶ Edges represent control flow transfer, as in decisions and loops
 - ▶ Tools based construction

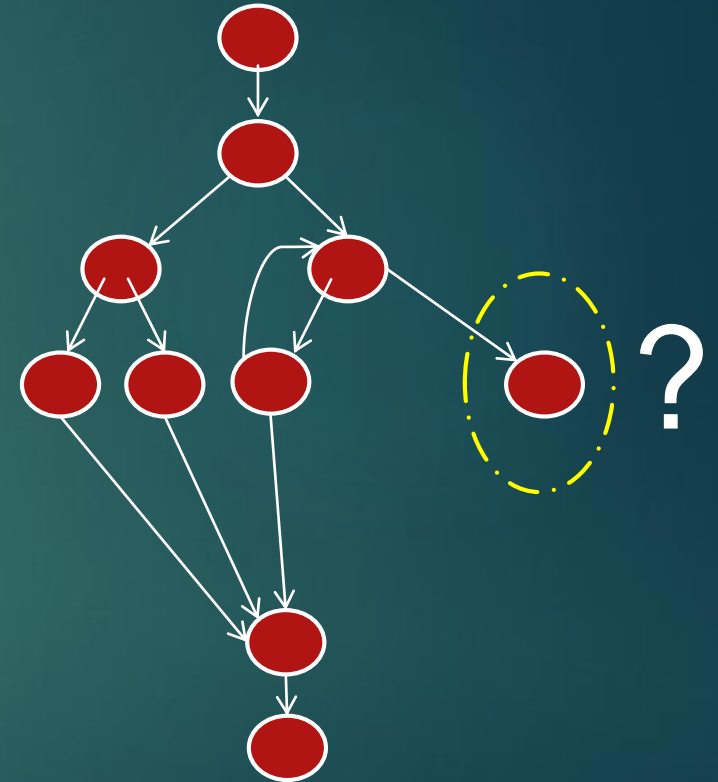


STATIC ANALYSIS BY TOOLS

▶ Control flow analysis /2

▶ Results

- ▶ easy understandable overview or program code
- ▶ anomalies* can easily be detected, defects stick out
 - ▶ loops exited by jumps
 - ▶ dead branches
 - ▶ multiple returns
- ▶ a control flow graph is just a simplified version of a flow chart



*Anomaly: an irregularity or inconsistency

STATIC ANALYSIS BY TOOLS

▶ **Data flow analysis /1**

▶ **Aim:**

- ▶ To discover data flow anomalies with help of control flow graphs and sensible assumption of data flow sequences

▶ **Benefits:**

- ▶ Reliable detection of data flow anomalies
- ▶ Exact locating of errors can be determined easily
- ▶ A good supplement for other testing methods

▶ **Drawbacks:**

- ▶ Limited to a narrow range of error types

STATIC ANALYSIS BY TOOLS

▶ Data flow analysis - Method

- ▶ A variable x may have the following different states during program execution:
 - ▶ x is undefined (**u**): no value is assigned to x
 - ▶ x is defined (**d**): a value is assigned to x (e. g. $x = 1$)
 - ▶ x is referenced (**r**): a reference is taken, the value of x does not change (e.g. if $(x > 0)$ or $a=b+x$)
- ▶ The data flow of a variable can be expressed as a sequence of the states: **d**, **u**, and **r**, e.g. $x \rightarrow \mathbf{u d r d r r u}$
- ▶ If one of these sequences contains a sub sequence which does not make sense, a data flow anomaly is identified:
 - ▶ **ur** - anomaly: undefined value gets referenced
 - ▶ **du** - anomaly: defined value gets undefined before reading
 - ▶ **dd**- anomaly: defined value gets defined again before reading

STATIC ANALYSIS BY TOOLS

- ▶ **Data flow analysis /3**
- ▶ **Data flow anomaly example**

For this example, the values of two variables are exchanged via an auxiliary variable if they are *not* sorted by value:

```
void MinMax (int Min, int Max)
{
  int Help;
  if (Min>Max)
  {
    Max = Help;
    Max = Min;
    Help = Min;
  }
  End MinMax.
```

The data flow analysis shows:

- Variable Help is still undefined when it gets referenced:
ur-anomaly
- Variable Max gets defined twice without any reference in between: **dd-anomaly**
- Defined value for Help gets undefined (program ends) without reference:
du-anomaly

This example can be corrected easily:

```
Void MinMax (int Min, int Max)
{
  int Help;
  If (Min>Max)
  {
    Help = Max;
    Max = Min;
    Min = Help;
  }
  End MinMax.
```

STATIC ANALYSIS BY TOOLS

▶ **Metrics and their computation**

- ▶ Using metrics, certain aspects of program quality can be measured
 - ▶ The metric has only relevance for the measured aspect
- ▶ The static complexity of the program can be measured
 - ▶ Currently, there are about 100 different metrics available
- ▶ Different metrics address different aspects of program complexity
 - ▶ Program size (e. g. Lines of Code - LOC)
 - ▶ Program control structures (e.g. cyclomatic number)
 - ▶ Data control structures (e.g. Halstead-Metric)
- ▶ **It is difficult to compare different metrics**, even if they address the same attribute of the program!

STATIC ANALYSIS BY TOOLS

▶ Metrics and their implication / 1

▶ Cyclomatic number $v(G)$

▶ Metric to measure the static complexity of a program based on its control flow graph

▶ Measures linear independent program paths, as an indication for testability and maintainability

▶ The cyclomatic numbers made up of

▶ Number of edges e

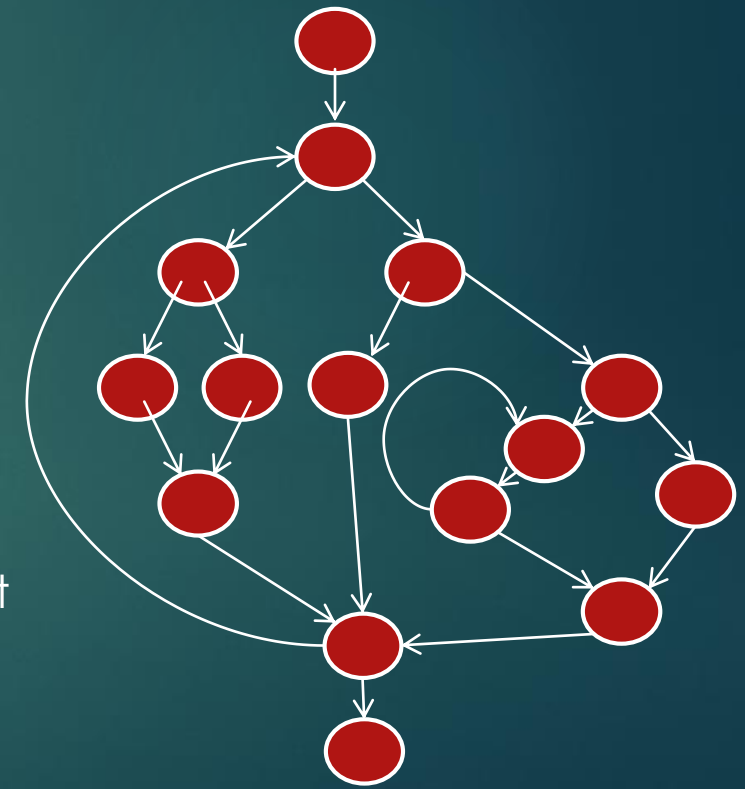
▶ Number of nodes n

▶ the number of disconnected parts of the graph/ independent program

points p (mostly 1)

▶ Values up to 10 are acceptable. Beyond this, code should be reworked/improved (best practice, McCabe)

$$v(G) = e - n + 2p$$



STATIC ANALYSIS BY TOOLS

- ▶ **Metrics and their implication / 3**
- ▶ **Cyclomatic number (by McCabe) - implication**
 - ▶ The cyclomatic number can be used as a target value for code reviews
- ▶ Alternatively one may calculate Cyclomatic Complexity using decision point rule, Decision points +1. If both ways of calculation give different results, it may be due to
 - ▶ A superfluous branch
 - ▶ A missing branch
- ▶ The cyclomatic number also gives an indication for the number of necessary test cases (to achieve decision coverage)

STATIC ANALYSIS BY TOOLS

- ▶ **Summary**
- ▶ **Static Analysis**
 - ▶ Using tools for static analysis (compiler, analyzers), program code can be inspected **without** being executed.
 - ▶ Using **tools**, the **static analysis** of a program can be performed with **less effort** than an **inspection**.
- ▶ **Analysis results**
 - ▶ The **control flow diagram** shows the program flow and allows for the detection of "dead branches" and unreachable code
 - ▶ Data anomalies are found using **data flow analysis**
 - ▶ **Metrics** can be used to assess the structural complexity, leading to an estimation of testing efforts